

Ci'ara Stormbringer



Attributes

40 / 40
spent / total

score cost dice

Physical			
Agility	2	3	1d6
Fortitude	0	0	-
Might	0	0	-
Mental			
Learning	0	0	-
Logic	0	0	-
Perception	2	3	1d6
Will	4	10	1d10
Social			
Deception	0	0	-
Persuasion	0	0	-
Presence	2	3	1d6
Extraordinary			
Alteration	0	0	-
Creation	0	0	-
Energy	5	15	2d6
Entropy	0	0	-
Influence	0	0	-
Movement	3	6	1d8
Prescience	0	0	-
Protection		0	-

Player Name

StormCaller

Archetype

Description

Character Name

1

Level

0

Experience

Guard

Agility	2
Might	0
Armor	1
Feats	0
+	10

13

Legend

Hit Points

Max	22
2 x (Fort+Will+Presen)+10	
Lethal	
Current	

Toughness

Fortitude	0
Will	4
Feats	0
+	10

14

Wealth

2

Resolve

Presence	2
Will	4
Feats	0
+	10

16

Speed

30

Initiative

d20 +	1d
	6
Advantage	-

Perks Nature's Ally Whisperer of the Wild

Flaws Naive Zealous

Feats

6 / 6
spent / total

Name	cost
Attack Specialization I (Lightning)	3
Bane Focus (Stunned)	3

Actions

Name	Attribute	vs	Target	Special
Lightning Bolt	Energy	vs	Guard	Lightning
Stormcaller (10ft, 15ft, 20ft, 25ft)	Energy	vs	Guard	Lightning,
Natures Fury (Stunned)	Energy	vs	Toughness	Radius adv1
Howling Gale (Forced Move)	Energy	vs	Guard	
Storms Roar (Deafened)	Energy	vs	Toughness	
		vs		

Preferred Boons	Attribute	PL	Time	Duration
Haste	Energy	2	1 Major Action	Sustain Persists
Barrier	Energy	5	1 Major Action	Sustain Persists
Light	Energy	5	1 Minor Action	Sustain Persists

Weapons and Armor

Melee	
Short Spear	Dagger
Ranged	
Armor Name	Armor Type
Sorcerers robes	Light

Equipment Short Spear, Sorcerers Robes

Additional Notes